

Assessed Repair Urgency

Subseg ID	Pavement Distress Type (TMS Handbook page #)																	Shoulders	Signage/Markings	Vegetation (trees, bushes)	Other
	Bleeding (p 9)	Bumps & Sags (p 10)	Cracking: Alligator (p 10)	Cracking: Block (p 10)	Cracking: Edge (p 11)	Cracking: Joint Reflect (p 11)	Cracking: Longitudinal (p 12)	Cracking: Transverse (p 12)	Oxidation (p 13)	Patching (p 14)	Pocking (p 14)	Polished Aggregate (p 14)	Potholes (p 15)	Rutting (p 15)	Shoving & Corrugation (p 16)	Spalling (p 17)	Weathering/Raveling (p 17)	Drainage/Ditches/Culverts			
Brook		2		1				1									1	3			
Cam1								2											2		
Cam2								2											2		
Cam3								2											2		
Cam4								2											2		
Cam5								2											2		
Cam6								2											2		
Cam7								2										3	2		
Cam8								2											2		
Cam9								2											2		
Cam10								2										3	2		
Cam11								2										4	2		
DeerCr		2		2						2							3	3			
DeerKn		2		1	2					3				1				3			
Dove		2		2			2			2			3								
Fallen		4		3	4					3				3			2			1	
FCC1		3		3	4													3			
FCC2		3		3	4																
FlyC-Cul																					
FlyC2		2		2	4					2				3					2		
FlyC3		3		2	3					3								3	2		
FlyC4																					
FlyC5				1				1										4			
FlyC6				1			1	1													
FlyC7				1				1													
FlyC8				2			1	1													
FlyC9				3			2	2													
FlyC10							1	1											2		
Gold				1									3					4			
HiC1				1				1		1											
HiC2					2	2		1													
HiC3		1		1	2																
Lar1	1			2	2			2		1	1						1		3		
Lar2	1				2			2		1	1						1		3		
Lar3				1						1				1					3		
Lar4				2						2									3		
Lar5		2		2	2					1				1	1			2	3		
LL-E		2		2	3		2	2		2			3						3		
LL-W				4	2					1			1						2	3	
L-horn																		3			3
L-view		1			1					1											
McNeil		3		2	3		3	4		2										4	
Native		3		3	4													3			
OldMill		3		2																	
Rancho	1	2		2	2					1											
Ridge		2		1	1					2											
Sleepy																			3		
Spring																			3		
SH1						4	4	4									1				
SH2								3		2								3		2	
SH3							2	3													
SH4		1																			
SH5		1																			
SH6		1					1	1											1		
SH7		1					1	1											1		
Trails		2											4				2				
Valley		3		2	2					1				1			2	4			

Urgency Coding:

Low	Low-Med	Med	Med-High	High
	1	2	3	4